

## Main()

```
public static void main(String[] args) {  
    System.out.println("Hello World");  
}
```

Premenna

```
type variable = value;
```

String - stores text, such as "Hello". String values are surrounded by double quotes

int - stores integers (whole numbers), without decimals, such as 123 or -123

float - stores floating point numbers, with decimals, such as 19.99 or -19.99

char - stores single characters, such as 'a' or 'B'. Char values are surrounded by single quotes

boolean - stores values with two states: true or false

## Arithmetic Operators

Operator	Name	Description	Example
+	Addition	Adds together two values	x + y
-	Subtraction	Subtracts one value from another	x - y
*	Multiplication	Multiplies two values	x * y
/	Division	Divides one value from another	x / y
%	Modulus	Returns the division remainder	x % y
++	Increment	Increases the value of a variable by 1	++x
--	Decrement	Decreases the value of a variable by 1	--x

## Comparison Operators

Comparison operators are used to compare two values:

Operator	Name	Example
==	Equal to	<code>x == y</code>
!=	Not equal	<code>x != y</code>
>	Greater than	<code>x &gt; y</code>
<	Less than	<code>x &lt; y</code>
>=	Greater than or equal to	<code>x &gt;= y</code>
<=	Less than or equal to	<code>x &lt;= y</code>

## Logical Operators

Logical operators are used to determine the logic between variables or values:

Operator	Name	Description	Example
&&	Logical and	Returns true if both statements are true	<code>x &lt; 5 &amp;&amp; x &lt; 10</code>
	Logical or	Returns true if one of the statements is true	<code>x &lt; 5    x &lt; 4</code>
!	Logical not	Reverse the result, returns false if the result is true	<code>!(x &lt; 5 &amp;&amp; x &lt; 10)</code>

## If Statements

Java supports the usual logical conditions from mathematics:

Less than:  $a < b$

Less than or equal to:  $a \leq b$

Greater than:  $a > b$

Greater than or equal to:  $a \geq b$

Equal to  $a == b$

Not Equal to:  $a != b$

```
if (condition) {  
    // block of code to be executed if the condition is true  
} else {  
    // block of code to be executed if the condition is false  
}
```

```
if (condition1) {  
    // block of code to be executed if condition1 is true  
} else if (condition2) {  
    // block of code to be executed if the condition1 is false and condition2 is true  
} else {  
    // block of code to be executed if the condition1 is false and condition2 is false  
}
```

Syntax – skrateny zapis if-u, pouzivat, len ked chces byt fancy a mas jednoduchy kratky if

```
variable = (condition) ? expressionTrue : expressionFalse;
```

Instead of writing:

```
int time = 20;  
if (time < 18) {  
    System.out.println("Good day.");  
} else {  
    System.out.println("Good evening.");  
}
```

## While Loop

The while loop loops through a block of code as long as a specified condition is true:

Syntax

```
while (condition) {  
    // code block to be executed  
}
```

In the example below, the code in the loop will run, over and over again, as long as a variable (i) is less than 5:

Example

```
int i = 0;  
while (i < 5) {  
    System.out.println(i);  
    i++;  
}
```

## For Loop

When you know exactly how many times you want to loop through a block of code, use the for loop instead of a while loop:

Syntax

```
for (statement 1; statement 2; statement 3) {  
    // code block to be executed  
}
```

Statement 1 is executed (one time) before the execution of the code block.

Statement 2 defines the condition for executing the code block.

Statement 3 is executed (every time) after the code block has been executed.

The example below will print the numbers 0 to 4:

```
for (int i = 0; i < 5; i++) {  
    System.out.println(i);  
}
```

## Break – patri k loopom, da sa pouzit rovnako aj vo while cykle

You have already seen the `break` statement used in an earlier chapter of this tutorial. It was used to "jump out" of a `switch` statement.

The `break` statement can also be used to jump out of a loop.

This example jumps out of the loop when `i` is equal to 4:

```
for (int i = 0; i < 10; i++) {  
    if (i == 4) {  
        break;  
    }  
    System.out.println(i);  
}
```

## Continue – patri k loopom, da sa pouzit rovnako aj vo while cykle

The `continue` statement breaks one iteration (in the loop), if a specified condition occurs, and continues with the next iteration in the loop.

This example skips the value of 4:

```
for (int i = 0; i < 10; i++) {  
    if (i == 4) {  
        continue;  
    }  
    System.out.println(i);  
}
```

## Methods - funkcie

```
public class MyClass {
    static void myMethod(String fname, int age) {
        System.out.println(fname + " is " + age);
    }
    public static void main(String[] args) {
        myMethod("Liam", 5);
        myMethod("Jenny", 8);
        myMethod("Anja", 31);
    }
}
// Liam is 5
// Jenny is 8
// Anja is 31
```

## Metod with return value

```
public class MyClass {
    static int myMethod(int x, int y) {
        return x + y;
    }
    public static void main(String[] args) {
        System.out.println(myMethod(5, 3));
    }
}
// Outputs 8 (5 + 3)
```

# ZHRNUTIE

## Premenna

typy:

Integer – cele cisla

String – retazce v tvare napr. "ahoj"

Double – desatinne cisla

Boolean – true/false

Char – jediny znak v tvare napr. 'a'

```
type variable = value;
```

## Print – skratka sout

```
System.out.println("Hello World");
```

## If

```
if (condition) {  
    // block of code to be executed if the condition is true  
} else {  
    // block of code to be executed if the condition is false  
}
```

## For

```
for (statement 1; statement 2; statement 3) { //for (int i = 0; i < 10; i++)  
    // code block to be executed  
}
```

## While

```
while (condition) {  
    // code block to be executed  
}
```

## ArrayList

```
import java.util.ArrayList; // import the ArrayList class  
  
ArrayList<String> cars = new ArrayList<String>(); // Create an ArrayList  
object  
  
cars.add("Volvo");  
cars.get(0);  
cars.set(0, "Opel");  
cars.remove(0);  
cars.clear();  
cars.size();
```